4.13 Creating a non-supported Contest Configuration

TR4W presently supports 140 contests but can be configured for additional contests.

<u>NOTE*</u> If you are interested in a European contest you may find that a configuration file has already been prepared for that contest and placed at the URL => <u>http://tr4w.com/configurationfiles/index.html</u> You can go there and check. If you find there is one move this file into your specific contest directory after you find it and run it to unzip the contents.

What needs to be done.

In order to operate the new contest you will need to create a contest folder in **[TR4W]** and a contest configuration file inside that newly created contest folder. You will also need to make one change to the *TR4W.INI* file that is located in the **[SETTINGS]** folder located in the **[TR4W]** folder. If you want stored CW messages and SSB messages to be available for the contest they will need to be set up in the contest configuration file that you create. In some cases you will need to create a .DOM file which will be placed in the **[DOM]** directory. Finally, you will need to create or modify Configuration Statements located in the newly created contest .CFG file. These actions adjust the operation of TR4W so that it will properly log and score the new contest you wish to operate.

To make these changes you will need to know how to locate and open the **[TR4W]** directory and the other folders and files inside of it, Because you will be making changes to existing Configuration Statements, or perhaps adding some new ones, you will need to know how to open files with a text editor and make changes or additions. Typically, Windows users will use NOTEPAD or WORDPAD as their text editor. All of the files involved in the configuration setup that you do are text files. You will be able to print them out if you wish to have a copy for future reference.

4.13.1 <u>New Contest Setup Procedure.</u>

The easiest way to create the folder and .CG file for the new contest is use one of the supported contests to do the task of creating them. Once they have been created you can go into the **[TR4W]** directory and change the names of the supported contest folder and the supported contest .CFG file inside of it. Then you make one change in the *TR4W.INI* file so that TR4W knows which folder has the new contest .CFG file. Once that is done you will revise or add Configuration Statements in the renamed .CFG file

It is critical to select a supported contest that has an exchange exactly like the exchange for

the new contest you want to configure. Section 4.13.2 following discusses the available exchanges and shows the supported contests that use that exchange. Read that section and then select the supported contest you will use in setting up the new contest.

Once you have decided on the supported contest you want to use for the initial setup, open the TR4W program and use the **Initial Setup** window to setup up that contest with your call and other parameters. Fill in the boxes in the lower right of the start up screen and then click on the OK button to open the Main Window of the supported contest you selected. Once the Main Window is open, type $\langle ALT + X \rangle$ to get the window that asks if you wish to exit. Click on YES and the program will close.

At this point TR4W has created a contest folder with the name of the supported contest and within that folder a .CFG file with the name of the supported contest. You need to change those names to ones that reflect the new contest you wish to configure for operating.

Open the **[TR4W]** folder and find the folder with name of the supported contest that was just created. Change that folder name to one you want for your new contest. Then open the folder and find the supported contest .CFG file. Change the name of that file to the name of the new contest. You do not need to put the year or your call in the name.

Now go back to the **[TR4W]** folder and look for the folder **[SETTINGS]** and open it. Inside you will find the *TR4W.INI* file. Open that file with your text editor and locate a Configuration Statement that has a left side that is

LATEST CONFIG FILE =

In the right side of that Configuration Statement there will be two places that have the name of the supported contest you used. Replace just the name of the contest with the name you used for the new contest. Be sure that the year and the callsign are the same as the ones you used in renaming the contest folder. Once those changes are made save the *TR4W.INI* file. This statement tells TR4W where the information it needs to set up the new contest is located.

The next changes involve Configuration Statements that are placed into the renamed .CFG file located in the contest directory. Locate the new contest directory and open it so you can see the files inside it. Delete all of the files except the .CFG file. Then open the .CFG file with your text editor and delete all of the statements in it. Next insert by copying or typing all of the statements shown in the template box following.

Pay particular attention to the following:

- 1 The MY CALL = statement must be be located immediately after the [COMMANDS] statement.
- 2 The CONTEST = statement must have the name of a supported contest. The one used to set up the contest folder and the contest .CFG file is best.
- 3 The DOMESTIC FILE NAME = statement should have the "[" and "]" around it

to disable it until you make the final change to the statement.

4 A value MUST be in the MY COUNTRY = statement. This value should be the prefix for the country. For the US that is K. The country does not need to be the one your callsign might imply because you may be operating outside of your country.

Once these values are entered into the .CFG file for the new contest you can save the file and then start TR4W. If you do not get any errors showing in a window you should see the Main Window ready to be used. Use **<CTRL+J>** to bring up the Configuration Commands window. Locate the DOMESTIC FILENAME line (#71) and copy down exactly the character string that is there. For the template which has a CONTEST = NEQP you should see something like "C:\Program Files\TR4W\DOM\NEQSO.DOM". Save this string because you will use it later when you set the DOMESTIC FILENAME= statement for the new contest. Close the window and exit from TR4W.



QSO POINT METHOD = NONE QSO POINTS DOMESTIC CW = 0 QSO POINTS DOMESTIC PHONE = 0 QSO POINTS DX CW = 0 QSO POINTS DX PHONE = 0

ZONE MULTIPLIER = NONE

4.13.2 Modification of the Configuration Statements template.

4.13.2.1 Category Statements

CATEGORY-ASSISTED= NON-ASSISTED CATEGORY-BAND= ALL CATEGORY-MODE= MIXED CATEGORY-OPERATOR= SINGLE-OP CATEGORY-POWER= LOW CATEGORY-TRANSMITTER= ONE

The category statements are only used in the preparation of reports and the creation of the Cabrillo file. The values are the same ones that you would have entered if this was a supported contest.

4.13.2.2 Contest Statements

CONTEST = NEQP CONTEST NAME = NEW CONTEST CONTEST TITLE = NEW CONTEST

The contest statement is used by TR4W to set up the initial default values for the various Configuration Statements that govern the contest operation. Although you plan to change some or all of those default values, TR4W has to go through an initialization process before it can allow the default Configuration Statement values to be changed. If you pick the contest carefully you could delete some of the template statements and just use the default values. Using the template requires that all of the template statements be set properly, but it does eliminate needing to remember what the default values of the supported contest are. By setting all of the template values you can essentially use any of the supported contests as the contest name.

The contest name statement appears in the ADIF file that is generated for export and in the Cabrillo file generated for export. Whatever you pick you will still have to make small changes to those files after they are created.

The contest title statement determines what will be used as the heading for the reports created by TR4W.

4.13.2.3 Domestic File and Domestic and DX Multipliers

[DOMESTIC FILE NAME =] DOMESTIC MULTIPLIER = NONE DX MULTIPLIER =NONE

This set of Configuration Statement changes is perhaps the most difficult to make because it involves files that are located in the **[DOM]** directory and is affected by the EXCHANGE RECEIVED = Configuration Statement selected in the next section. The Domestic File is used to examine the Exchange that you want to log to see if the values entered by you are permitted by the contest rules.

The Configuration Statement for the Domestic Filename will have a character string that is used by the program to find the file in the **[DOM]** directory that should be used to test the QSO values you enter. The default value is set by the CONTEST = statement. Use the character string that you saved in the last step of Section 4.13.1 as the starting value for the [DOMESTIC FILE NAME =] Configuration Statement.

Remove the "[" and "]" characters and add the character string you wrote down. The character string from our example produces the following

DOMESTIC FILE NAME = C:\Program Files\TR4W\DOM\NEQSO.DOM

Next change the Domestic Multiplier Configuration Statement so that it causes TR4W to look for the file set by the DOMESTIC FILE NAME statement.

DOMESTIC MULTIPLIER = DOMESTIC FILENAME

The creation of a 'domestic file' to be used for a new contest is discussed in a later section. Once that 'domestic file' exists it will be necessary to revise the DOMESTIC FILENAME Configuration Statement to use that name.

The DX Multiplier Configuration Statement should be changed if the new contest permits DX stations to be worked AND the DX stations can be multipliers. If the stations can be worked but they have no multiplier value (as is the case in ARRL SS contests) leave the statement as

DX MULTIPLIER =NONE

If the DX stations can be multipliers you need to set the DX Multiplier Configuration Statement to show what are the DX Multipliers. The table below shows the choices available.

NONE	
ARRL DXCC WITH NO USA OR CANADA	
ARRL DXCC WITH NO ARRL SECTIONS	

ARRL DXCC WITH NO USA CANADA KH6 OR KL	
ARRL DXCC WITH NO I OR ISO	
ARRL DXCC WITH NO JT	
ARRL DXCC	
CQ DXCC	
CQ DXCC WITH NO USA OR CANADA	
CQ DXCC WITH NO HB9	
CQ DXCC WITH NO OK	
CQ EUROPEAN COUNTRIES	
CQ UBA EUROPEAN COUNTRIES	
CQ NON EUROPEAN COUNTRIES	
NORTH AMERICAN ARRL DXCC WITH NO USA CANADA OR KL7	
NON SOUTH AMERICAN COUNTRIES	
PACC COUNTRIES AND PREFIXES	
BLACK SEA COUNTRIES	

4.13.2.4 Exchange Received Statement.

The exchange used by a contest is controlled by the EXCHANGE RECEIVED = Configuration Statement. For a state QSO party the statement might be

EXCHANGE RECEIVED = RST DOMESTIC OR DX QTH

or something similar. The statement above means is that you expect to receive and log an RST, a state, province, county or similar QTH or some DX QTH.

The QTH values you enter during the contest will be validated as 'permitted' by looking for them in the DOMESTIC FILE that was discussed previously in Section 4.13.3.

Choices for EXCHANGE RECEIVED



EXCHANGE RECEIVED =
CHECK AND CHAPTER OR QTH EXCHANGE
CLASS DOMESTIC OR DX QTH
KIDS DAY EXCHANGE
NAME AND POSSIBLE GRID SQUARE
NAME DOMESTIC OR DX QTH
NAME QTH AND POSSIBLE TEN TEN NUMBER
NONE
NZ FIELD DAY
QSO NUMBER AND AGE



EXCHANGE RECEIVED for the Supported Contests

EXCHANGE RECEIVED =	SUPPORTED CONTESTS
CHECK AND CHAPTER OR QTH EXCHANGE	
CLASS DOMESTIC OR DX QTH	ARRL-FD
KIDS DAY EXCHANGE	KIDS DAY
NAME AND POSSIBLE GRID SQUARE	GRID LOC
NAME DOMESTIC OR DX QTH	MINNESOTA QSO PARTY, NAQP-CW,
	NAQP-SSB, COLORADO QSO PARTY
NAME QTH AND POSSIBLE TEN TEN NUMBER	TEN TEN
NONE	
NZ FIELD DAY	NZ FIELD DAY
QSO NUMBER AND AGE	SRR-JR
QSO NUMBER AND COORDINATES SUM	AS-CHAMP-CW, AS-CHAMP-SSB
QSO NUMBER AND GEO , COORDINATES	RAEM
QSO NUMBER AND GRID	RF-CUP-CW, RF-CUP-SSB
QSO NUMBER AND NAME	EU SPRINT
QSO NUMBER AND POSSIBLE DOMESTIC OTH	
QSO NUMBER AND PREVIOUS QSO NUMBER	RADIO-YOC
QSO NUMBER AND ZONE	RF-CHAMP-CW, RF-CHAMP-SSB, R4N-
	CHAMP, R9W-UW9WK-MEMORIAL
QSO NUMBER DOMESTIC OR DX QTH	CALIFORNIA QSO PARTY
QSO NUMBER DOMESTIC QTH	URAL-CUP, MICHIGAN QSO PARTY,
	R4W-CHAMP, UKRAINE
	CHAMPIONSHIP
QSO NUMBER NAME CHAPTER AND QTH	QCWA, QCWA GOLDEN
QSO NUMBER NAME DOMESTIC OR DX QTH	INTERNET SPRINT, NA-SPRINT-CW, NA-
	SPRINT-SSB, NCCC-SPRINT, LQP
QSO NUMBER PRECEDENCE CHECK SECTION	ARRL-SS-CW, ARRL-SS-SSB
RST AGE AND POSSIBLE SK	RADIO-MEMORY
RST AGE	ALL-ASIAN-DX-CW, ALL-ASIAN-DX-SSB,
	RADIO-ONY
RST ALL JA PREFECTURE AND PRECEDENCE	ALL JA
RST AND CONTINENT	SOUTH AMERICAN WW
RST AND GRID	WWL
RST AND OR GRID	STEW-PERRY
RST AND POSTAL CODE	ROPOCO

RST DOMESTIC OR DX QTH	7QP, ARRL-160, FCG-FQP, NEQP, SALMON RUN, TEXAS QSO PARTY	
RST DOMESTIC QTH OR QSO NUMBER	ARRL-10, CIS, HA DX, RDAC, RSGB 1.8, RDXC, SP DX, UN DX, KING-OF-SPAIN- CW, KING-OF-SPAIN-SSB	
RST DOMESTIC QTH	ARRL-VHF-QSO, ARRL-VHF-SS, CQ VHF, KCJ, TOEC, WISCONSIN QSO PARTY, NEW YORK QSO PARTY, TENNESSEE QSO PARTY	
RST LONG JA PREFECTURE	JA LONG PREFEC)	
RST NAME QTH	GENERAL QSO	
RST POSSIBLE DOMESTIC QTH AND POWER	ARCI	
RST POWER	ARRL-DX-CW, ARRL-DX-SSB	
RST PREFECTURE		
RST QSO NUMBER AND DOMESTIC QTH	NRAU-BALTIC-CW, NRAU-BALTIC-SSB, OHIO QSO PARTY, RADIO-160	
RST QSO NUMBER AND GRID SQUARE	EUROPEAN VHF, RADIO-VHF-FD	
RST QSO NUMBER AND POSSIBLE DOMESTIC QTH	HELVETIA, RSGB-IOTA, UBA-CW, UBA- SSB, TAC	
RST QSO NUMBER AND RANDOM CHARACTERS	XMAS	
RST QSO NUMBER OR DOMESTIC QTH	ARI, ALRS-UA1DZ-CUP, OK-OM DX, PACC, RAC CANADA WINTER, UKRAINIAN, DARC-XMAS, WAG, YO DX, ARKTIKA-SPRING	
RST QSO NUMBER	AP-SPRINT, BALTIC, CQ-M, CQ-WPX- CW, CQ-WPX-SSB, CROATIAN, MINITEST, OCEANIA-DX-CW, OCEANIA- DX-SSB, REGION 1 FIELD DAY, REGION 1 FIELD DAY-RCC-CW, REGION 1 FIELD DAY-RCC-SSB, SAC-CW, SAC-SSB, UCG, DARC-WAEDC-CW, DARC-WAEDC-SSB	
RST OTH NAME AND FISTS NUMBER OR POWER	FISTS	
RST QTH	COUNTY HUNTER	
RST ZONE AND POSSIBLE DOMESTIC QTH		
RST ZONE OR DOMESTIC QTH	CQ-160-CW, CQ-160-SSB, LZ DX	
RST ZONE OR SOCIETY	IARU-HF, OZCHR-TEAMS, OZCHR, WW PMC, WRTC	
	CQ-WW-CW, CQ-WW-SSB, EUROPEAN HFC, GACW-WWSA-CW, GAGARIN- CUP, JIDX-CW, JIDX-SSB, MONGOLIAN DX, KVP, YUDX	

4.13.2.5 Multiplier Statements

MULT BY BAND = FALSE MULT BY MODE = FALSE PREFIX MULTIPLIER = NONE ZONE MULTIPLIER = NONE

The Mult by Band and Mult by Mode statements should be set to TRUE depending on the rules of the new contest.

For contests that have prefix multipliers the Prefix Multiplier Configuration Statement should be set to one of the values in the table following.

Prefix Multiplier choices
NONE
ASIAN PREFIXES
BELGIUM PREFIXES
CALLSIGN
MONGOLIAN CALLSIGN PREFIX
NON SOUTH AMERICAN PREFIXES
NORTH AMERICAN PREFIXES
PREFIX, SAC DISTRICTS
SOUTH AMERICAN PREFIXES
SOUTH AND NORTH AMERICAN PREFIXES
YU PREFIXES
GC STATION
CQ NON EUROPEAN COUNTRIES AND
WAE

4.13.2.6 MY statements

MY CHECK= NONE MY CONTINENT = NONE MY COUNTRY= K MY FD CLASS= NONE MY GRID = NONE MY IOTA = NONE MY NAME = NONE MY POSTAL CODE = NONE MY PREC = NONE MY QTH = NONE MY SECTION = NONE MY STATE = NONE MY ZONE = NONE

The most fail safe way to set these configuration statements is to use the standard values for your location. Unless the contest you are setting up needs them you can leave the FD CLASS, POSTAL CODE, PREC, CONTINENT and IOTA values as they are. The MY QTH= Configuration Statement should be set to the county or state or province or similar entity.

4.13.2.7 QSO Statements QSO BY BAND = FALSE QSO BY MODE = FALSE MULTIPLE BANDS = TRUE MULTIPLE MODES = TRUE



If you are permitted to work the same station on different bands the QSO by Band statement should be set to TRUE.

If you are permitted to work the same station on different modes on the same band the QSO by Modes statement should be set to TRUE.

If the contest is a single band contest the Multiple Bands statement should be set to FALSE. If the contest is a single mode contest the Multiple Mode statement should be set to FALSE.

4.13.2.8 Scoring control statements

QSO POINT METHOD = NONE QSO POINTS DOMESTIC CW = 0 QSO POINTS DOMESTIC PHONE = 0 QSO POINTS DX CW = 0 QSO POINTS DX PHONE = 0

The statements for Domestic and DX CW and Phone QSO points should be set for the values specified by the contest rules. The QSO Point Method statement should be set using one of the values in the table below.

2		
NONE	SALMON RUN	ARKTIKA- SPRING
ALL ASIAN	SCANDINAVIAN	GAGARIN-CUP
ARCI	SOUTH AMERICAN	UN DX
ARI	SOUTH AMERICAN WW	KING OF SPAIN
ARRL FD	SL FIVE POINT	WRTC
ARRL 160	STEW PERRY	R9W-UW9WK-MEMORIAL
ARRL 10	TEN TEN	TAC
ARRL DX	TOEC	REF
ARRL VH	UBA	RADIO-MEMORY
ARRL VHF SS	UKRAINIAN	BSC
BALTIC	VK ZL	ММАА
CIS	WAE 🔴	OZHCR-VHF
CQ 160	WAG	MAKROTHEN
CQ M	WWL	OZHCR-VHF
CQ VHF	YO DX	MAKROTHEN
CQ WW	ALWAYS ONE	
CQ WW RTTY	ONE POINT PER QSO	1
CQ WPX	TWO POINTS PER QSO	1
CQ WPX RTTY	THREE POINTS PER QSO	1
CROATIAN	TWO PHONE FOUR CW	1
EUROPEAN FIELD DAY	ONE PHONE TWO CW	1
EUROPEAN SPRINT	THREE PHONE FIVE CW	1
EUROPEAN VHF	TWO PHONE THREE CW	1
FISTS	TEN POINTS PER QSO	1
	ONE EUROPE TWO	1
HA DX	OTHER	
HELVETIA	RF CUP	-
IARU	R4W	1
INTERNET SIX	RF CHAMP	1
ΙΟΤΑ	UKR CHAMP	1
JA INTERNATIONAL DX	RADIO VHF FD	1
КСЈ	LZ, ONY	1
LQP	RF AS CHAMP	1
NZ FIELD DAY	SRR JR	1
OK DX	YU	1
RAEM	REG 1 RCC	1
		1

Choices for QSO Point Method

RAC CANADA WINTER	GACWWWSA
RSGB	WW PMC
RUSSIAN DX	JT
RDA	RADIO 160

4.14 TRMASTER Database

Basic Usage:

TRMASTER.DTA contains the callsigns of known contest active stations and is presently maintained by WA1Z. *TRMASTER.DTA* is <u>NOT</u> shipped with TR4W.as it is not maintained by any single logging program.

The master file (what TR4W calls TRMASTER) is closely connected to the System Check Partial function used by practically every logging program. The seasoned operator tends to observe the SCP window while a call is entered. If the SCP does not show a match, it is doubly important to check that the "unique" call is valid, since this can lead to a penalty when the contest sponsor initiates log checking.

To download and install:

- 1 Navigate to http://www.supercheckpartial.com/
- 2 Right click on MASTER.DTA
- 3 Choose "SAVE AS" and save to TR4W directory
- 4 Ensure the FILENAME is TRMASTER.DTA -NOT MASTER.DTA

Note: a customized *TRMASTER.DTA* may be stored in the contest directory under \TR4W. This allows customized *TRMASTER.DTA* files specific to individual contests.

When you next bring up TR4W, ensure the **System Check Partial window** is active. It is selectable from **WINDOWS/SCP** or toggled via hotkey **<SHIFT+CTRL+3**>